

ä»»æ ã @ç »é çæ 1â ã šå ä½ ã ã Flash_Liteã çã ã ¢ã ±ã ¼ã ·ã šã ¢ã @ã½ æ æ 1æ³

?????: How to make a Flash Lite application running in any screen orientation

??????: *Flash Lite 2.x*

??S60 3rd edition?????(portrait)?????(landscape)????????????????(N93, N95?)????????????????(N73, N80????rotateMe?????????)?

??????Flash Lite????????1????????????????(?????????????????)?

????????????????????Flash Player????????????????????????????????????



???SWF????????

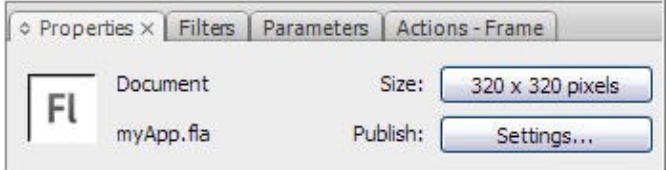
- 2??SWF????????1????(portlait)????????????1????(landscape)????????????????myApp_p

???SWF????????

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- ???Flash Lite????????????(myApp.swf)?
- ???(????320x320)?????????



- myApp.fla??

```

stop();

fscommand2("FullScreen", true);

/* Set scaleMode to "noScale" setting: the SWF will not be scaled
when the size of the screen device changes*/
Stage.scaleMode = "noScale";

//Set the current alignment of the Flash movie to "Top Left"
Stage.align = "TL";

// Create a new movie Clip
this.createEmptyMovieClip("container", this.getNextHighestDepth());
container._x = 0;
container._y = 0;

//Detect the screen size and load the correct file
if (Stage.width == 240) {
    combadMovie("file://E:/Others/myApp_portrait.swf");
} else {
    combadMovie("file://E:/Others/myApp_landscape.swf");
}
    
```

- myApp.swf??

???SWF????????????

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2??SWF????????_root????????????
????????????SWF(????container)????????????????????_root????????

??SWF????????

????????????????SWF????????????????????????????????

- ???Flash Lite????????(myApp.swf)?
- ???(????320x320)????????
- ?????????????????????

```
stop();

fscommand2("FullScreen", true);

/* Set scaleMode to "noScale" setting: the SWF will not be scaled
when the size of the screen device changes*/
Stage.scaleMode = "noScale";

//Set the current alignment of the Flash movie to "Top Left"
Stage.align = "TL";

//Detect the screen size and load the correct movieclip
if (Stage.width == 240) {
_root.attachMovie("portrait_mc", "portrait", 10);
} else {
_root.attachMovie("landscape_mc", "landscape", 10);
}
}
```

- ?????????????
 - ◆ ?????????? -> ??????... -> ?????????????????
 - ◆ ActionScript???????????????? portrait_mc????????



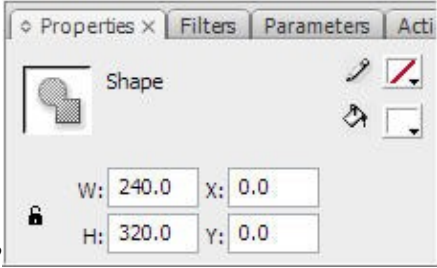
??SWF????????

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Click to enlarge

- ◆ ??????????background??
- ◆



background??
 ???(???)

- ◆ ??????????(portlait)??
- ??????????"landscape_mc"?????????320x240????????????
- myApp.swf??

??????

????????????????????????????????
 ??Flash Lite 2.x????????????Nokia??5?????????????????????? RSS????Flash Lite?XML????????????
 ??(Portlait)???(Landscape)????????????Nokia??

