

????

????Symbian OS????????????????????????????

????????????

??Symbian????????????leaving?,????????????????????????C++????????

```
CExample* example = new CExample();
if (example) {
    // Do something with example
}
```

????Symbian OS????new???????? new
(ELeave)????????????Leave????????????????????????????????

```
CExample* example = new(ELeave) CExample();
// Do something with example
```

????new?new
(ELeave)??Symbian????Leaving????????????(leave)??new????????????C++?

?? Symbian OS???????? no code within a C++ constructor (or destructor) should ever leave.

????????????

????????????Leave????????????Leave????????????????????????????????
new (ELeave)????????????

??ConstructL????????

????????????new????????????(Leave)????????????Symbian
OS????????????NewL?NewLC????????????

????????????

```
class CExample : public CBase
{
public:
    static CExample* NewL();
    static CExample* NewLC();
    ~CExample();
private:
    CExample(); // Guaranteed not to leave
    void ConstructL(); // Second phase construction code, may leave
};
```

????????CExample????????ConstructL????????????NewL
(?NewLC)????????(protected)????(private)????????

????????????

