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```
TSize screenSize = CEikonEnv::Static()->ScreenDevice()->SizeInPixels();
TDisplayMode displayMode = CEikonEnv::Static()->ScreenDevice()->DisplayMode();

CFbsBitmap* iBitmap = new (ELeave) CFbsBitmap();
User::LeaveIfError(iBitmap->Create(screenSize, displayMode));

TInt err = CEikonEnv::Static()->ScreenDevice()->CopyScreenToBitmap(iBitmap);
iBitmap->Save(_L("c:\\system\\apps\\screen.mbm")); // here u can say
                                                    // captured image as MBM
```

?????????.jpg

```
TFileName filename;
filename.Copy(_L("c:\\system\\apps\\1.jpg"));

CImageEncoder* iencoder = CImageEncoder::FileNewL(
    CEikonEnv::Static()->FsSession(),
    filename, _L8("image/jpeg"),
    CImageEncoder::EOptionAlwaysThread);

CleanupStack::PushL(iencoder);
TRequestStatus aStatus = KErrNone;
iencoder->Convert( &aStatus, *iBitmap );
User::WaitForRequest( aStatus );
CleanupStack::PopAndDestroy();
```