



## Contents

- [1 Introduction](#)
- [2 Use case](#)
- [3 Contents](#)
- [4 Reference list](#)
- [5 External links](#)

## Introduction

The [S60 5th Edition](#) platform comes up with the exciting touch UI concept. In this competitive mobile industry, [S60 5th Edition](#) with touch UI offers a promising future for the mobile developers. It has opened new doors to developers not only to survive but also to dominate market with touch UI-enabled applications.



This tour explains how to work with the following new APIs being offered by [S60 5th Edition](#) touch UI platform.

- [Handling Pointer \(Touch\) Events](#)
- [Toolbar API](#)
- [Long Tap Detector API](#)
- [Stylus Popup Menu API](#)
- [Tactile Feedback Client API](#)
- [Adaptive Search Feature](#)
- [Choice List API](#)
- [Generic Button API](#)
- [SingleStyleTreeList with Hierarchical Lists API](#)
- [SingleColumnStyleTreeList with Hierarchical Lists API](#)

## Use case

- Creating custom Music Player with S60 Touch UI APIs

## Contents

Each part will cover the following points in details.

- What is the purpose of the API
- Supporting code snippets
- Useful functions
- Classes, Headers, Libraries, Functions
- Example application
- Reference list
- Related links

## Reference list

- S60 5th edition SDK help
- S60 5th Edition C++ Developer's Library v1.0

## External links

- How to use the Nokia 5800 XpressMusic?