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Platform	S60 5th Edition	Tested on devices	Nokia 5800 XpressMusic
Category	Flash Lite	Subcategory	Application framework

Keywords (APIs, classes, methods, functions): Service.AppManager, appManager.LaunchApp()

Overview

This code snippet demonstrates how to launch an external application using the Application Manager Platform Service for Flash Lite, supported from S60 5th Edition onwards.

Source

```
// Import Platform Service Interface
import com.nokia.lib.Service;

// Heading of the application
heading_txt.text = "List of applications";

// Create a new Service object which has Application manager data
var appManager = new Service("Service.AppManager", "IAppManager");

// Define the input parameters. In this case the camera application will be launched.
var inParams = {ApplicationID:"s60uid://0x101F857A"};

// Define result value
var outParams = appManager.LaunchApp(inParams);

// Check if launch was a success
if (outParams.ErrorCode == 0) {
    text_t1.text = "Camera launched!";
} else {
    var errorId = outParams.ErrorCode;
    text_t1.text = "\rError: "+errorId;
}
}
```

Postconditions

This code launches the camera application of the device (Nokia 5800 XpressMusic).

Example application

The following sample application has been tested in Nokia 5800 XpressMusic (S60 5th Edition, Flash Lite 3.0).

[File:FlashLite Launch Application.zip](#)

See also

- [Flash Lite Developer's Library](#)