



## **How to guides / getting started / methods / work arounds**



**Symbian C++**

**Open C**



**Java**



**Python**



**Flash**



**OpenGL ES**



**Web Run-Time**

### **Maemo Platform**

*If an article describes a process, and includes code to illustrate a point - it should be categorized as a "How To". You should use the category "Code Examples" to indicate that the article contains mainly usable code snippets.*