

**Headers:**

```
#include <sendui.h>
#include <txtrich.h>
#include <senduiconsts.h>
#include <cmessagedata.h>
```

Link against:

```
LIBRARY Sendui.lib etext.lib
```

How to open editor:

```
_LIT(KAddress, "07738123456");
_LIT(KAlias, "Sam");
_LIT(KBodyData, "This is the message body");
_LIT(KSubject, "This is the subject");

CSendUi* sendAppUi = CSendUi::NewLC();
CMessageData* message = CMessageData::NewLC();
CRichText* richText = CRichText::NewL(iEikonEnv->SystemParaFormatLayerL(),
    ->SystemCharFormatLayerL(iEikonEnv
CleanupStack::PushL(richText);

// Add an address
// Note, there are also options for the CC address
// and Bcc address used in email
message->AppendToAddressL(KAddress, KAlias);

// Add a subject line
message->SetSubjectL(&KSubject);
richText->InsertL(0, KBodyData);

message->SetBodyTextL(richText);
sendAppUi->CreateAndSendMessageL(KSenduiMtmSmsUid, message, KNullUid, ETrue);

CleanupStack::PopAndDestroy(3);
```

Following the code to open the email editor

```
CMessageData* message = CMessageData::NewLC();
message->AppendToAddressL(_L("sample@gmail.com"));

// start message editor through SendUI
iSendUi->CreateAndSendMessageL(KSenduiMtmSmtPuid, message, KNullUid);
CleanupStack::PopAndDestroy(message);
```

Related Links:

- [Sending SMS with RSendAs](#)
- [SMS Utilities API](#)
- [SMS Receiver](#)
- [Reading SMS from Inbox](#)
- [Sending SMS in S60 3rd Edition - MTM](#)

How_to_Open_SMS_or_MMS_Editor

- [SMS Operations](#)
- [How to send an SMS using sockets](#)
- [Sending-Receiving SMS through an Exe \(Server\)](#)
- [Create Local SMS](#)