

How_to_use_custom_background_color_for_edwin_in_2nd

You should use `CEikEdwin::SetBackgroundColorL()` to set the Edwin's background colour.

CustomEdwin.cpp

```
void CMyEditorContainer::ConstructL(const TRect& aRect)
{
    ...
    iEdwin = new (ELeave) CEikGlobalTextEditor;
    iEdwin->SetContainerWindowL(*this);
    iEdwin->SetBackgroundColorL(KMyCustomColor);
    ...
}
```

CustomEdwin.h

```
class CMyEditorContainer: public CCoeControl, MCoeControlObserver
{
    ...
private:
    CEikGlobalTextEditor* iEdwin;
    ...
}
```

Links

[How to use custom background color for edwin in 3rd](#)

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