



ID	KIC001209	Creation date	December 11, 2008
Platform	S60 3rd Edition S60 5th Edition	Devices	All (S60)
Category	Flash Lite	Subcategory	UI

Keywords (APIs, classes, methods, functions):

Description

Flash Lite does not provide methods for selecting a fixed orientation for the Flash application on S60 devices.

Flash applications use the current screen orientation when launched. If the user has enabled automatic screen rotation (supported in some S60 devices), the Flash application will follow changes in the orientation.

This affects both Flash applications launched directly in the Flash Player as well as native launcher ("stub") applications using the Flash Viewer Framework API (`flash_ui.h`).

Solution

Currently no known solution.

Flash applications should be tested to work in all screen orientations supported by the targeted device(s).

This issue affects all versions of Flash Lite.

See also

[How to make Flash Lite aware of softkey location and screen orientation](#)