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Category	Java ME	Subcategory	UI

Keywords (APIs, classes, methods, functions): Canvas

Description

Orientation switching from portrait to landscape and vice versa results in low performance between the orientation switch for 2D and 3D Java applications. This means that the execution of the Java application appears delayed on the screen and intermediate graphic frames are shown between the switches.

How to reproduce

Download, for example, the [MIDP: Scalable 2D Vector Graphics Example](#) available on Forum Nokia.

1. Install the application and launch the **SvgAnimator** application.
2. Switch the orientation mode from portrait to landscape and from landscape to portrait.

Solution

This issue is expected to be fixed in future S60 5th Edition devices.