

- [A Canvas Qwerty Keyboard For Touch Devices](#)
- [Calendar](#)
- [Code Optimization - Java ME](#)
- [Create a certificate using OpenSSL](#)
- [Creating your first MIDlet using EclipseME](#)
- [Custom Text Input in Java ME](#)
- [Developing MIDlets using Pulsar and Eclipse](#)
- [Drawing Collapsible Trees in Java ME](#)
- [EclipseME](#)
- [File:DrawACircleMIDlet.zip](#)
- [File:Extends flashlite j2me socket.png](#)
- [File:Extends flashlite j2me.png](#)
- [File:HighScoreDatabaseMIDlet.zip](#)
- [File:HowToSendTextSMSMIDlet.zip](#)
- [File:Inactive menu.png](#)
- [File:NetBeansTableWidgetItemMIDlet.zip](#)
- [File:Option 3 selected finally.png](#)
- [File:Option 3 selected.png](#)
- [File:PopUpTextBoxMIDlet.zip](#)
- [File:Popup.png](#)
- [File:TextFieldItemStateListenerMIDlet.zip](#)
- [FileConnection Example - JSR 75](#)
- [Generate JAD from JAR file](#)
- [Getting started with Java ME](#)
- [Hello World in Java ME](#)
- [How can I find out when the value in the TextField has been changed?](#)
- [How to Capture Cell Info](#)
- [How to Draw a circle in Java ME](#)
- [How to Fit an Image to the Screen Size](#)
- [How to Play sound in Java ME](#)
- [How to Send Text SMS in Java ME](#)
- [How to Start your first application in Java ME](#)
- [How to Store Images into RMS & Fetch from RMS](#)
- [How to add a video clip to a contact in Java ME](#)
- [How to add contacts using JSR 75](#)
- [How to check whether the phone supports camera from Java ME](#)
- [How to configure Java ODD over WLAN with Eclipse and NetBeans IDEs](#)
- [How to conform with Unified Testing Criteria](#)
- [How to connect Flash Lite and Java ME](#)
- [How to create a confirmation dialog in Java ME](#)
- [How to create a high score database in Java ME](#)
- [How to create a quick Options Menu in Java ME](#)
- [How to create an advanced menu in Java ME using the low-level graphical API](#)
- [How to create localized text resources](#)
- [How to create thumbnail in Java ME](#)
- [How to detect Nokia special keys in Canvas mode](#)
- [How to detect bottlenecks in the code to optimize it](#)
- [How to detect if a Class/Package is available on the phone](#)
- [How to develop a Java ME game](#)
- [How to develop a game - Part 1](#)
- [How to develop a game - Part 2](#)

- [How to develop a game - Part 3](#)
- [How to develop a game - Part 4](#)
- [How to develop a game - Part 5](#)
- [How to develop a game - Part 6](#)
- [How to develop a game - Part 7](#)
- [How to display Ticker in Java ME](#)
- [How to display rotated text in Java ME](#)
- [How to display the camera & take snapshots in Java ME](#)
- [How to draw an ARC in canvas in Java ME](#)
- [How to drive radio-controlled car with Nokia N97 or Nokia 6260 Slide devices](#)
- [How to encode URL in Java ME ?](#)
- [How to execute a repeated scheduled task](#)
- [How to find out the free memory in Java ME](#)
- [How to find out the total memory in Java ME](#)
- [How to find the Java signing certificates on the phones](#)
- [How to find the supported media content types from Java ME](#)
- [How to get IMEI in Java ME](#)
- [How to get System.out output from a MIDlet and save it to a file in S60 devices](#)
- [How to get a random number from range](#)
- [How to get accelerator sensor values in Java ME](#)
- [How to get compass directions in Java ME](#)
- [How to get full filename of the snapshot taken in JSR 234](#)
- [How to get information about sensors in Java ME](#)
- [How to get phone software version in Java ME](#)
- [How to get the path of images folder in Java ME](#)
- [How to get the screensize of a mobile in Java ME](#)
- [How to handle multiple sounds in Java ME](#)
- [How to implement touch image scrolling in Java ME](#)
- [How to install Java ME application in mobile phone](#)
- [How to install an application on the Game phone's menu](#)
- [How to invoke web browser from Java ME](#)
- [How to know the phone supports fileconnection \(JSR-75\)](#)
- [How to list extended fields of ContactList](#)
- [How to list files and folders in Java ME](#)
- [How to list root file systems in Java ME](#)
- [How to list the supported fields in a PIMList](#)
- [How to listen to radio in Java ME](#)
- [How to make Menu on Canvas](#)
- [How to make Video splash](#)
- [How to make a telephone call from Java ME](#)
- [How to make an animation loop](#)
- [How to manipulate a data buffer](#)
- [How to optimize PNGs to reduce JAR size](#)
- [How to optimize in Java ME](#)
- [How to play a beep in MIDP 1.0 without other API](#)
- [How to play mp3 from server in Java ME](#)
- [How to play music files using JSR 135](#)
- [How to read Location from Bluetooth GPS](#)
- [How to read a binary file from JAR](#)
- [How to read a text file from JAR](#)
- [How to read an image file from the JAR](#)

- [How to read an image from Gallery in Java ME](#)
- [How to read contacts using JSR 75](#)
- [How to receive an image from the server](#)
- [How to record video in Java ME](#)
- [How to retrieve Midlet attribute value from jad](#)
- [How to retrieve version number of Java Runtime for S60](#)
- [How to search for Bluetooth devices and services](#)
- [How to send Binary SMS in Java ME](#)
- [How to send MIDlet to background](#)
- [How to send POST data to a web server](#)
- [How to set image format in JSR 234](#)
- [How to set image quality of snapshot taken](#)
- [How to set resolution of snapshot taken](#)
- [How to show Table layout data in a MIDP Form](#)
- [How to start developing Java ME applications](#)
- [How to swap variable values using bitwise operations.](#)
- [How to take snapshot using JSR234](#)
- [How to use Canvas graphics scaling](#)
- [How to use Commands in Java ME](#)
- [How to use Http POST request in Java ME](#)
- [How to use Popup choice group](#)
- [How to use SoftNotification API in Java ME](#)
- [How to use TapDetectionHelper in Java ME](#)
- [How to use USB cable connection in Java ME](#)
- [How to use an optional API in Java ME](#)
- [How to use auto focus](#)
- [How to use custom fonts in Java ME](#)
- [How to use fixed point maths](#)
- [How to use floating point numbers in CLDC 1.0](#)
- [How to use freely resizable font in in Java ME](#)
- [How to use pop-up TextBox in Java ME](#)
- [How to use preprocessor symbols?](#)
- [How to use sensors in Java ME](#)
- [How to use two forms](#)
- [How to vibrate phones from Java ME](#)
- [How to write data to a file in Java ME](#)
- [Installing Java ME development tools for S60](#)
- [Installing Java apps and WRT widgets using sis files](#) **NEW**
- [J2ME Fisheye Menu with JSR 226](#)
- [Java ME signing for dummies](#)
- [MIDlet scaling in S60 5th Edition devices](#)
- [MIDlet volume control in Series 40 and S60 devices](#)
- [Make EJB client in Java ME](#)
- [Model-View-Controller Architecture](#)
- [NetBeans](#)
- [Record sorting in RMS](#)
- [Reduce JAR Size](#)
- [Reduce JAR Size: Replacing classes with arrays](#)
- [Sending post-dial DTMF with Java ME](#)
- [Simple way to display a splashscreen in Java ME](#)
- [SplashScreen Full Screen](#)

- [Tactile Feedback support in MIDlets in S60 5th Edition devices](#)
- [Thawte signing for Java ME](#)
- [Update Midlet](#)
- [Using on-screen keypad in MIDlets in S60 5th Edition devices](#)
- [Utilizing Alert in viewing output data](#)
- [Verisign signing - Java ME](#)
- [Video recorder and player in Java ME \(complete project\)](#)