

RDictionaryReadStream

Supports the opening and manipulation of a stream in a dictionary store.

The dictionary store in which the stream is located and the UID associated with that stream are specified when the `RDictionaryReadStream` is opened.

```
TUId theuid;  
CDictionaryStore* store;  
...  
RDictionaryReadStream instream;  
instream.OpenLC(*store,theuid);  
TSomeData data;  
instream >> data;  
CleanupStack::PopAndDestroy();
```