

## Talk:How do I start programming for Symbian OS?

Let's keep this about Symbian OS/S60 programming and if a similar article is needed for Java please create a new one. Thank you!

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All basic steps required to start programming for S60 are explained in this article. Including basic commands to run application on emulator and device. One can easily choose SDK based on his/her requirement and start programming easily with the help of this article. I strongly believe that almost all beginners need to refer this article before starting programming with Symbian OS.

--[kamlesh sangani](#) 14:44, 4 September 2009 (UTC)

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A must read for all beginners. Very well written. Light and precise, with good advices (especially the one with Section 6) :), I smiled at it, big thanks for that). It's like a welcome with a smile to S60 development world.

Maybe it could say more about the IDE - I think most of the developers will go this route not the command line. --[Warjan](#) 22:39, 5 September 2009 (UTC)

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The Article explains fundamental things to start developing a program using S60. It SDKs and IDEs used for developing are mentioned in this article. The basic things like installing SDKs and IDE, then reading the documentation and then how to build your first application with command line is lucidly explained.

The good article for the beginner.--[Deepikagohil](#) 15:55, 6 September 2009 (UTC)