

## Talk:Reading\_IMEI\_in\_3rd\_edition\_-Synchronously

There is a bug here I believe - if `GetPhoneId()` completes with an error, then `CActiveScheduler::Stop()` never gets called, and so the `Start()` in `ConstructL()` never returns..... hang.

Shouldn't `Stop()` be called even if `GetPhoneId()` completes with an error?