

Please add SMSByEXE.h header file for newbie people.

RSendAs API

If 3rd edition is the only target then RSendAsMessage should be the preferred solutions since its much easier to use and does not require an active object as part of its implementation.

Hi Paul, then what about receiving part? Is there any such API for receiving SMS and manipulate it then onwards?

--[Kiran10182](#) 13:36, 5 April 2009 (EEST)
