

Talk:Using_the_sockets_API

Hi, I think there is an error in this document. In void CModel::RunL(void) the RxL function is call with an argument (iSocketType). But in the definition, there is no argument :

```
void CRx::RxL () //class CRx derived from CActive
```

```
{
// Issue read request
iSocket->RecvOneOrMore(iDataBuffer, 0, iStatus, iRecvLen);
SetActive();
}
```

I apologize if it is not the place to signal it.

Full example?

The article contains code snippets which are obviously taken out of a more complete example. Shouldn't there be a fully working examle somewhere, or did I miss something?

A good article for developers wanting to understand the basics of socket-communication and its implementation in symbian. Each line of code is theoretically explained in detail and hence is very helpful especially for beginners having minimal knowledge of socket-communication.

--[Sunil.shetty](#) 15:11, 18 September 2009 (UTC)