

This article is archived because it is not considered relevant for third-party developers creating commercial solutions today. The article is believed to be still valid for the original topic scope.

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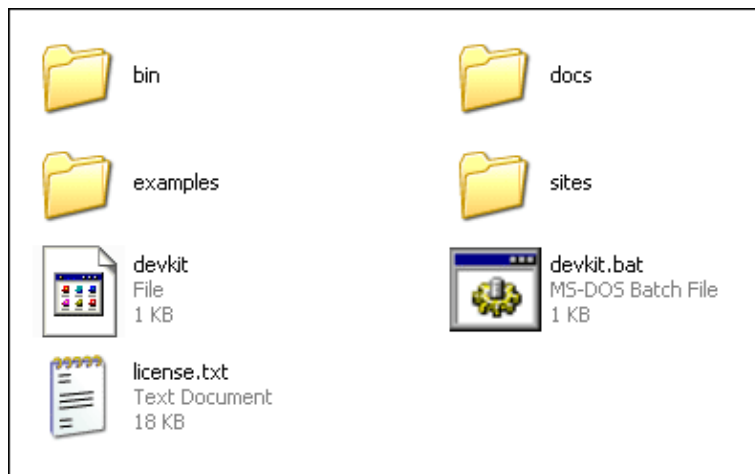
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Introduction

First time I knew about WidSets. It interested me very much. I suddenly downloaded WidSets SDK to my computer. And face the big problem.... "**How to launch Emulator?**"

Files Contains in WidSets SDK

When you extract SDK zip file, you will see these files.



When I first saw these files. I thought "Yeah! Only one runnable file. It should be the emulator for sure". I smiled and double clicked at devkit.bat suddenly!!

After that some windows appeared and disappeared in 0.1 secs...

The world went silent... Only word rose in my head was "**Hey! What's that!**"

This is the main problem of WidSets SDK. **Emulator is too hard to launch.** Some developer may stop at this step. So this page will explain you the really first step to develop WidSets. **How to launch the emulator.**

Prerequisite

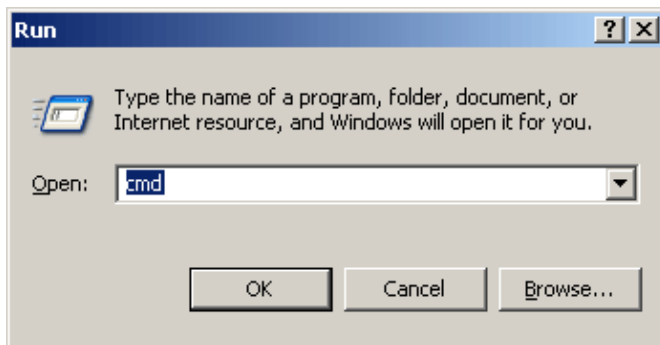
First, I suggest you to register an account in WidSets site, <https://www.widsets.com/register.html>.

Follow the step until complete.... Congratulation! You have your own account in WidSets site already. ^^

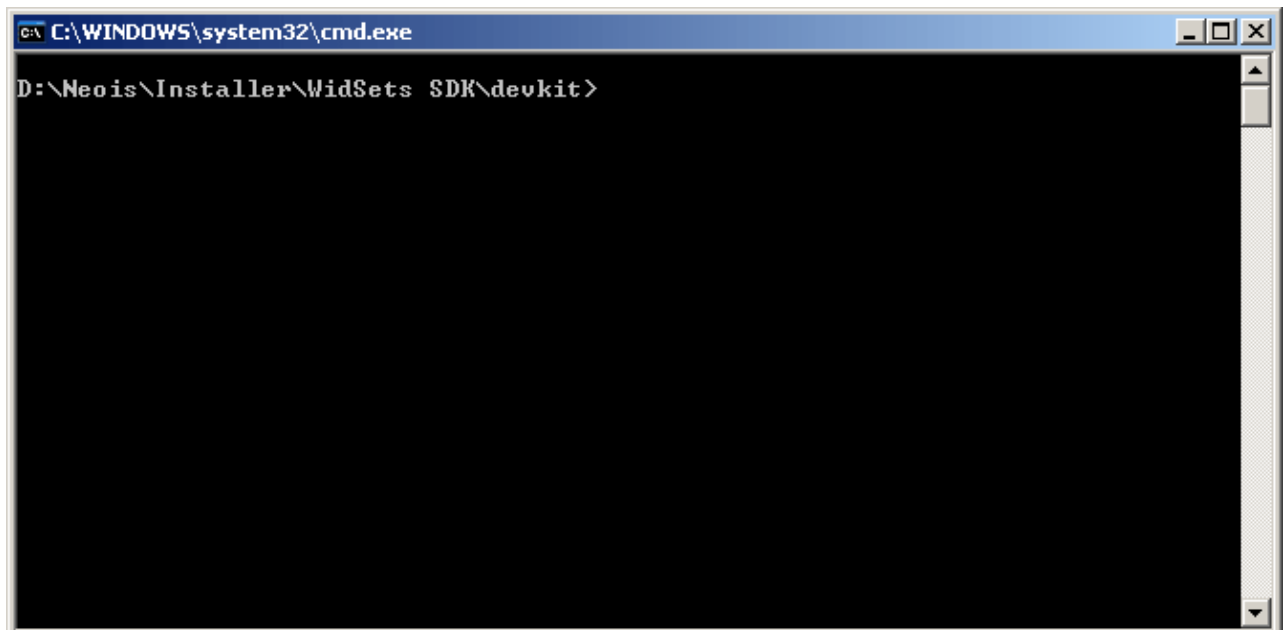
After this step, you still need internet connection to proceed.

Launch the Emulator

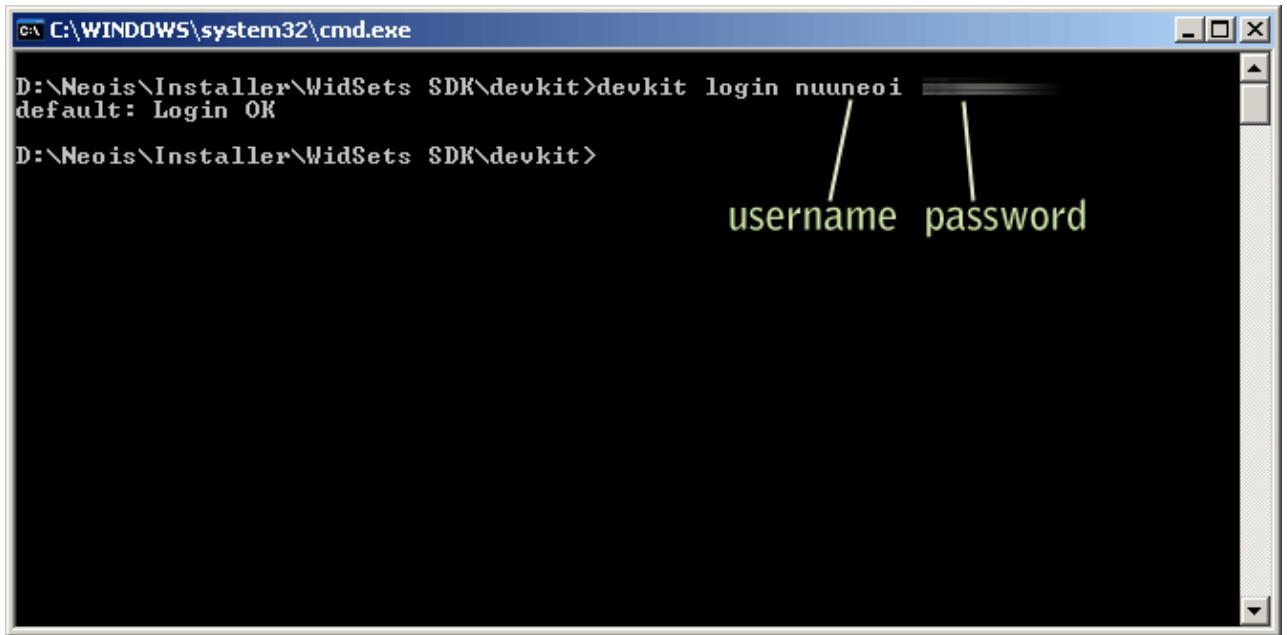
Go to command prompt by press **Start -> Run** type **cmd** and then press Enter.



Change directory to WidSets sdk using cd command



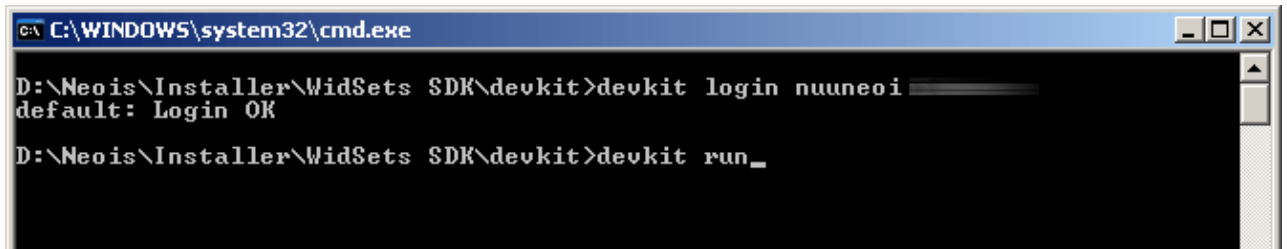
Now type **devkit login <username> <password>**. (Replace <username> and <password> with your account). If everything goes fine, **default: Login OK** will be shown.



```
C:\WINDOWS\system32\cmd.exe
D:\Neo is\Installer\WidSets SDK\devkit>devkit login nuuneoi
default: Login OK
D:\Neo is\Installer\WidSets SDK\devkit>
```

Annotations: 'nuuneoi' is labeled as 'username' and 'password' is labeled as 'password'.

And then last step, type **devkit run** and press enter.



```
C:\WINDOWS\system32\cmd.exe
D:\Neo is\Installer\WidSets SDK\devkit>devkit login nuuneoi
default: Login OK
D:\Neo is\Installer\WidSets SDK\devkit>devkit run_
```

And then you will see...



Congratulation! You just launched WidSets emulator. ^^

Enjoy!

See Also

- **WidSets for Rookie EP 1 : First Step to WidSets SDK**
- [WidSets for Rookie EP 2 : First Compilation with WidSets SDK](#)
- [WidSets for Rookie EP 3 : Understand Hello World](#)
- [WidSets for Rookie EP 4 : Fasten WidSets Development](#)
- [WidSets for Rookie EP 5 : EditPlus Integration](#)
- [WidSets for Rookie EP 6 : Softkey Menu](#)
- [WidSets for Rookie EP 7 : Standard UI](#)
- [WidSets for Rookie EP 8 : Canvas](#)
- [WidSets for Rookie EP 9 : Timer](#)
- [WidSets for Rookie EP 10 : Key Handling](#)
- [WidSets for Intermediate EP 1 : HTTP Request](#)
- [WidSets for Intermediate EP 2 : HTTP with XML Filter](#)
- [WidSets for Advance EP 1 : Life Pictures Project](#)
- [WidSets SDK Tips : Emulator Language Changing](#)
- [WidSets SDK Tips : Emulator Skin Changing](#)
- [WidSets SDK Tips : Add Custom Emulator Skin](#)